

## Rules of the subject Computer Science I

- 1. This class is divided into lectures and obligatory laboratory classes.
- 2. Grading is done using a 0 to 100 point scale:
  - a. 60 points for 2 lecture tests worth 30 points each,
  - b. 40 points for laboratories (2 tests worth 20 points each).
- 3. A passing mark is given only, if a student obtained a minimum number of points, i.e.:
  - a. 21 points from the laboratories,
  - b. 31 points from both lecture tests Failing to achieve the minimum number of points results in a failing grade (2).
- 4. In case a minimum requirements, outlined in point 3, are passed, the final grade is calculated as follows:
  - a. 0-50: 2.0
  - b. 51-60: 3.0
  - c. 61-70: 3.5
  - d. 71-80: 4.0
  - e. 81-90: 4.5
  - f. 91-100: 5.0
- 5. A dead line for collecting points is the last day of the semester. After the last day of the semester the grade becomes final. There will be no corrections.
- 6. Laboratory attendance is obligatory. Each absence needs to be excused, e.g. with a medical leave. Failing to do so results in deduction of 3 points.
- $7.\,$  Laboratory groups are formed based on the dean's office list enumeration.
  - a. 1-12 room 120
  - b. 13-24 room A3
  - c. 25 and higher will be assigned to the additional group.
- 8. During the last lecture there will be an additional, correction test worth 50 points.
  - a. If better, the mark of the correction test replaces results of both lecture tests.
  - b. To be eligible for the correction test:
    - i. At least one of the lecture tests must be passed with more than 50 (16 points).